

Introduction

Design Wisconsin is a community placemaking program offered by the University of Wisconsin-Extension's Community Vitality + Placemaking Team. The purpose of the program is to help communities discover a shared vision of their future using a community design charrette process (the visit). The Design Wisconsin program relies on professional volunteers' knowledge, skills, and passion for success. The following text provides a basic position description of the Design Wisconsin volunteer.

Position Title: Design Wisconsin Team Member

Time Requirement: Prior the charrette, team members may expect 2 phone conference calls (1 hour each). Depending on the type of process being used, volunteers may be asked to participate between 1 to 3 days on site.

Location: Varies.

General Purpose: To help a community discover a shared vision of the future.

Specific Responsibilities:

- <u>Prior to the visit</u>: Participate in pre-visit conference calls, review background information, and complete necessary volunteer forms.
- During the visit: Participate in all team activities.
- <u>After the visit</u>: Assist in providing content and/or editing summary report documentation.

Qualifications: Knowledge, skills, and passion for communities.

Preferred Qualifications: Professional knowledge of one or more of the following topics: community planning, design, economics, housing, natural resources, transportation, art, culture, youth, families, organizational development, communications, public policy, tourism, small business development, marketing, and sustainability.

Benefits: Collaboration with an elite group of talented and passionate individuals as well as free housing, food, and transportation during the visit.

Supervisor:

Todd Johnson, Land Use + Community Development Specialist UW-River Falls (Extension)

todd.johnson@uwrf.edu (715) 425-3941 office (715) 821-9217 mobile

